

The Visual Legacy of Assassin's Creed

Dive into the well of history with the Ubisoft artists and developers that conceived of the Assassin's Creed® universe

Assassin's Creed: The Complete Visual History

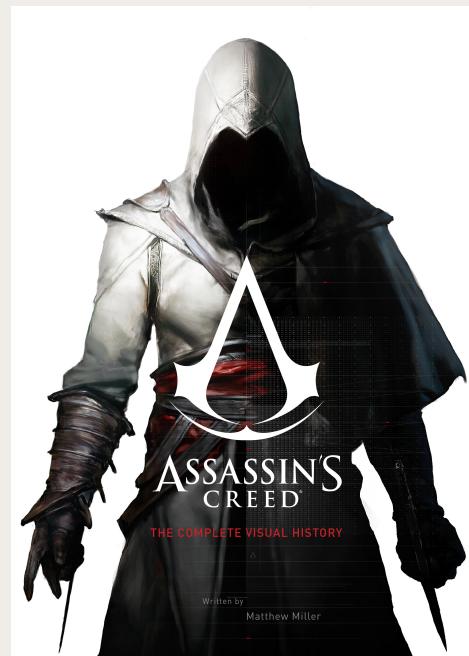
by Matthew Miller

Assassin's Creed® is one of the biggest entertainment properties in the world, having sold over 93 million copies of the video games worldwide. A sweeping and visually rich narrative covering the Crusades in medieval Jerusalem, the pirate-infested oceans of the Caribbean, the height of the French Revolution, and more, Assassin's Creed immerses fans in the most dramatic periods in human history and brings to life some of its most intriguing and influential characters.

The fully authorized *Assassin's Creed: The Complete Visual History* explores the history and legacy of Assassin's Creed, chronicling how the franchise has evolved over the years while retaining its bold, signature look. Gaming journalist Matt Miller extensively interviewed the key artists and developers that helped conceive the Assassin's Creed universe for the book's in-depth commentary.

Including all Assassin's Creed games to date, the visually rich overview also spans every major character—from the enigmatic Altaïr to Syndicate's renegade assassin, Jacob—to form the most comprehensive collection of Assassin's Creed artwork ever assembled. Readers will also learn how the Assassin's Creed brand has broadened its reach into numerous media beyond games, such as short films, novels, comic books, and merchandise.

The finest art—including never-before seen works and an original illustrated cover created by Ubisoft's artists—combined with commentary from Assassin's Creed team members make *Assassin's Creed: The Complete Visual History* a must-read for fans of the franchise and those interested in discovering the astounding artistry behind the creation of a major contemporary video game series.



BOOK DETAILS

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BOOK

Story Ideas:

- One Icon Births Another: How Prince of Persia gave rise to Assassin's Creed
- A Different Kind of Hero: A close-up look at the Assassin Brotherhood
- Three Perspectives: How the cities of Assassin's Creed took shape
- History Is Our Playground: The guiding mantra of the Ubisoft development teams
- 8 Years of Assassin's Creed: Fall 2015 marks the 8th anniversary of the premiere of the series
- This deluxe art book is the latest edition to Insight Editions' celebrated line of Assassin's Creed® products, including the *Abstergo Entertainment: Employee Handbook* and *Blackbeard: The Lost Journal*

About the Author:

Matthew Miller is a writer and editor for *Game Informer* magazine and website, where he has covered games since 2004. He lives just outside of Minneapolis, MN with his wife and two exuberant dogs.

About the Publisher:

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Ubisoft is a leading creator, publisher and distributor of interactive entertainment and services, with a rich portfolio of world-renowned brands, including Assassin's Creed, Just Dance, Tom Clancy's video game series, Rayman, Far Cry and Watch Dogs. The teams throughout Ubisoft's worldwide network of studios and business offices are committed to delivering original and memorable gaming experiences across all popular platforms, including consoles, mobile phones, tablets and PCs. For the 2014-15 fiscal year Ubisoft generated sales of €1,464 million. To learn more, please visit www.ubisoftgroup.com.

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